

The Rules of World Creation

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World Creation is an energetic event in which you generate not just a story, but an environment. With intent you make it so, and are defining the world in some bubble around you (e.g. a depressed person is often a great world creator in a dysfunctional way). Within the zone that you create, desired states of being tend to arise that are desired by you and part of the world you intend to create. As a world creator you foster the experience of the desired states of being. World creation is interactive between you and the universe- and you cannot intend the impossible, your world creation has to be possible and within the limits of your nature and the larger world.

Most people either don't create a world or there is little art in them. Usually they live in worlds created for them.

If you don't create a world you live in other people's worlds or in the world created by the culture. Family is a common world people live in.

a. The Four General Rules of Voice and World Creation

1. Stand for Something
2. Promise Something
3. Identify your Attitude toward Sex
4. Make the things you disclose Real, as much as Possible

Note: Elaborating on "Make it Real" (#4 above)

The best way to become a world creator is to actually do the thing you are creating, to make it physically and psychologically completely true and real. People can feel this. You can feel that my world is real underneath the creation.

The Role of the Observer in Creating Reality

Heisenberg is with us. As humans, you have to live in a world and you do affect reality. The big question is, "How are you going to affect reality?" What you the observer brings to the process of observation can and does change what is being observed.

World creators stand out. You can always say one thing about their world-it has a baseline that is identifiable.

The Specific Rules of World Creation

What is a Created World?

1. A created world is a real energetic environment formed within a zone, the details relating to which are communicated to those around you. A world is an energy phenomenon. It is perpetuated in energy and communicated in energy. Real things happen in those worlds and interpretations of principles based on life in that world can be applied in a consistent manner.
2. World Creation is an act of Intent rather than a Conscious Construct
3. Multiple worlds can coexist in the same time and space. There is almost always room for more.
4. You probably are not creating or announcing the world you think you are.

Why Would You Create Worlds?

1. You either create a world that is a reflection of your nature and aesthetic values or you live in a world created by others for the benefit of others. If you don't create a world that reflects your genuine nature you will live in the worlds of others and quite likely will miss the promise of your life.
2. In the absence of knowledge of World Creation, people live with an expectation that their lives will, of course, in the end be a magnificent. Instead, assume you will fail. Without World Creation, it is much more likely that habit and repetitive, uncreative choices made in ordinary, daily life will dominate your world creation and therefore your life.
3. The energy of hope, ongoing isolation, insistence on "doing it your way", and resistance to change will undoubtedly lead to no world or to the creation of a mundane one.
4. World Creation allows you to take advantage of possibilities and realize opportunities that you would otherwise not even glimpse.
5. It is your obligation to contribute a world that would not otherwise exist (just your existence is not enough). It is ultimately what we have to share with one another.

What does World Creation Require?

1. World creation requires your attention, high level planning, powerful reasons for choices, and allies.
2. World creation is an act of Intent, not a mechanical action or an effort of imagination or persuasion.
3. To world create you need a fundamental confidence and a devotion to reality testing. You aren't always right and the world will tell you. You can't see more than you can see, of course, but you can chose to be tentative about it or not. Life, from my standpoint at least, requires you to be definite yet open, and to own your experience. Repetitive patterns of failure mean you may need a fresh view and to

change your world or stop world creating and live briefly in a healthier world created by someone else.

4. You do not need to create worlds at all times, and you do not need to live permanently or even mostly in a world of your own creation. You just need to be choosing a world that truly works for you.
5. You can create more than one world, and be in more than one at a time. You simply have to be aware of the process.